



BUNBURY BASKETBALL ASSOCIATION
COMPETITION BY-LAWS
Season 2024-2025

PURPOSE

The purpose of the Bunbury Basketball domestic competition is to have fun, exercise, improve skills, learn, play in a team environment and encourage a love / passion for the game. Accordingly, BBA has modified some rules to achieve this purpose.

BACKGROUND

Bunbury Basketball Association Inc (BBA) was established in 1956 and incorporated in 1960. BBA's continued growing domestic competition boasts a membership base from the Bunbury, Greater Bunbury and South West community. It has robust networks and relationships with many local businesses, schools, sporting bodies, community groups and individual families throughout the South West Region.

History shows that whilst BBA has always supported the peak body's rules, it has also showed innovation and decisive planning that has complimented current local basketball demands and development.

This document is designed to provide information and clarification to our members as a guideline to assist in ensuring we can achieve our Association objectives, visions and values – Encouragement, Respect, Teamwork and Fun.

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1. Competition Rules

- (a) All competitions or games conducted by the Association shall be conducted in accordance with the Official Rules of Basketball as adopted by Basketball Australia.
- (b) Local rules to suit any particular set of circumstances not in the Official Rules are covered by these By-Laws.
- (c) The Board must approve variations to the By-law, in accordance with the constitution.

2. Team Nominations and Fees

- (a) Teams participating in any competition conducted by the Association shall complete the registration process as prescribed by The Board or as otherwise determined.
- (b) The Association will prescribe team fees to be paid by Clubs. The Clubs will set their individual fees according to their own requirements.
- (c) The Board may accept late nominations.
- (d) Clubs will provide a full refund of fees, minus processing costs, within 2 weeks of cancelling or withdrawing.
- (e) Full refund minus \$10 per week will be paid up to 3 round of fixtures (this is inclusive of any grading). All refund requests must be submitted to their club delegate in writing prior to commencement of week 4 fixtures for consideration.

3. Registration of Players, Coaches, Team Managers, Referees & Volunteers

- (a) Players shall be registered to a Team that is aligned to a Club before any player is eligible to play in a competition conducted by the Association.
- (b) Players are only permitted to register and play for 1 club unless they are subject to Rules 6(b)vii and 6(b)viii
- (c) The Association shall maintain a register of all registered players.
- (d) Coaches and Team Managers listed to a team shall be registered as Members of the Association. Teams that nominate a coach that is aged Under 18 must ensure to provide an adult team representative present on the bench for every fixtured game.
- (e) Referees who are appointed by the Board to officiate in fixtures will be registered as Members of the Association.
- (f) Where required by BBA, for example for Country Championships, all coaches, team managers, referees & volunteers must be compliant with Working with Children checks prior to any participation.
- (g) Each team must have a Coach and/or Team Manager before a team nomination will be accepted.

4. Transfers

The Board discourages Transfers between Clubs unless there is no alternative. The following rules apply:

- (a) An official on-line transfer is to be completed by all concerned parties.
- (b) Clubs shall be responsible for the processing of Transfer Applications within 5 days.
- (c) If a Club fails to process the Transfer Application within 5 days, the player may refer the matter to the Board for a decision.
- (d) Clubs may only refuse to grant the Transfers due to:
 - i. The player is not financial with the Club
 - ii. The player is in possession of Club property.
 - iii. The Player has registered and played in the current season.
- (e) Where a player has not competed for the Club with which they are registered for a period exceeding 12 months, it shall not be necessary for the player to apply for a clearance.
- (f) In the event of a Club disbanding the registered players shall be free to transfer to any other Club.
- (g) Players with a pending transfer may participate in grading series
- (h) The Board may consider transfer applications outside the above criteria at its discretion.

5. Eligible Players

- (a) All players must be financial and registered in accordance with Rule 3 of these bylaws.
- (b) If a team plays an unfinancial or unregistered player, that game will be deemed a forfeit. The premiership points will be awarded to the non-forfeiting team with a score line of 20-0, no fines will be applicable.
- (c) Players will be considered to have participated when the players' name is entered on the scoresheet, is physically present prior to half time and in the correct approved uniform ready to play.
- (d) Players must be under the grade age as outlined on the nomination forms. See Rule 9(a) for detail and an example.
- (e) Participation of an ineligible player in a competition game must be reported in writing to The Board within forty-eight (48) hours and dealt with prior to the next scheduled fixture. Premiership points will be forfeited as per 5(b).
- (f) No players can be added to the scoresheet on game day. At least 24 hours notice must be given to the BBA Operations and Competition Manager in writing for additional players to be added to the scoresheet.

6. Interchange of Players Between Grades

(a) Juniors

- i. Prior to nominating, a player wanting to play up a grade (age group) must gain approval from the BBA Operations and Competition Manager, and will be exempt from Rule 6(a)iii
- ii. Fill-in players can only be sourced from a lower age group and/or division currently participating in the BBA season.
- iii. Each play-up fill-in can play a maximum of 4 games per season per team, on the 5th play-up game they automatically become a fully registered member of that play-up team, and their registration for their original team is cancelled.
- iv. A team may only use a fill-in player(s) to make a full complement of six (6) players for that fixture.
- v. Representative player system compliance applies to all fill-in players. Team managers must advise BBA Operations and Competition Manager fill-in player(s) names a minimum 24 hrs prior to game time.
- vi. In any instance where two teams from one club are included in the same grade, there shall be no interchange of players between teams.
- vii. Where a junior player wishes to play in both junior and senior competitions, they must play for the club that aligns with their junior team. There shall be no interchange of players between clubs. If the junior club does not have a senior team the players can choose to play with any club.
- viii. If a junior player identifies themselves with a Regional senior team e.g. Eaton due to residential location &/or prior junior representative participation they may choose to align with that senior club.

(b) Seniors:

- i. There is no restriction on fill-in players who can play in the Senior Competition, notwithstanding Rule 6(b)vii.
- ii. Fill-in players can participate in unlimited games and qualify for finals if they meet the final qualifying restrictions.
- iii. While there is no capping on the number of fill-in players or restrictions on sourcing players from outside of the BBA, the Board reserves the right to both endorse and deny these occurrences in the interests of fair play.
- iv. All new players are required to register a minimum 24 hrs prior to first playing date and pay the prescribed BWA affiliation fee
- v. A maximum of six (6) B Grade players can play A-Grade in the same fixtured round. Any player playing in A Grade starting five will not be permitted to play B Grade in the following 6 calendar days. Any A Grade player not registered at season start in the B Grade competition, must request board approval no less than 48hrs prior to fixtured game time. In the event of a club having two or more A Grade teams. B Grade players

- will only be permitted to play for one (1) of the A Grade sides for the duration of the season.
- vi. One (1) week prior to the commencement of the season all Clubs must supply the Operations & Competitions Manager with a list of Senior Players for the upcoming season which have or are intended to be registered and play in the A & B Grade competitions.
 - vii. This list must have the players name, date of birth and club classification being either an A Grade Player, A Grade Development Player or B Grade Player. These lists will then be communicated to all clubs for review and a final decision on the players classification will be made by the Operations & Competitions Manager in consultation with the BBA board.
 - viii. A total player point limit of 15 points will apply to all BBA BSBL B Grade game day teams. Registered players will be allocated points as per table below. Note that the current registration management platform will not allow a player to be entered if the team exceeds the 15 points maximum.
 - ix. A Grade teams will have an unlimited number of team player points for each game but teams cannot exceed 12 players.
 - x. For players joining the competition after the preseason list is submitted, the Operations & Competitions Manager will classify the player subject to Board review.
 - xi. Once a player classified as a B Grade player plays 7 games in the A Grade competition they will then be reclassified as an A Grade player and the relevant points will be allocated.

Player Classification	Player Points Allocation
A Grade Player	5 points
A Grade Development Player	2 Points
B Grade Player	1 Point

7. BBA Representative & Discretionary Player System for Junior Competitions

- (a) The intent of the representative player system is to prevent teams from dominating, and the final decision on team placement (regardless of number of representative players) will be at the Board's discretion. Teams can apply for an exemption to the following rules 7(b) through 7(e) in writing to the Operations & Competition Manager prior to registration.
- (b) A Representative player is any player who, in the most recent season, has been selected in any of the following teams (or equivalent), or is identified by The Board as having the talent to be classified as being a representative player:
 - i. Any Western Australian Basketball League (WABL) team;
 - ii. NBL1 Mens or Womens Team;
 - iii. State Basketball Team (Country or Metro); or
 - iv. Southern Cross Challenge team.
- (c) "A" Division teams shall not exceed 4 Representative players per team
- (d) "B" Division teams shall not exceed 2 Representative players per team
- (e) Representative players are not permitted to participate in Division C or lower grades.

8. Club Uniform

- (a) Uniform standards shall be as prescribed by the board.
 - i. Playing shorts must be the same team dominant colour & pattern and 0(d) ruling will apply for all non-conforming players. Playing shorts must be without pockets, any player wearing shorts with pockets will not be permitted to take the court.
 - ii. Singlets must be tucked into shorts.
 - iii. Mouth guards are compulsory, medical certified exemptions are accepted (colour variations are permitted)
 - iv. T-shirts under playing jerseys are not permitted.
 - v. Compression wear is permitted - colours must be black, white, skin toned or match the playing uniform
 - vi. Players shall not wear equipment (objects) that may cause injury to other players. The following are **NOT** permitted:
 - Finger, hand, wrist, elbow or forearm guards, helmets, casts or braces made of leather, plastic, pliable (soft) plastic, metal or any other hard substance, even if covered with soft padding.
 - Objects that could cut or cause abrasions (fingernails must be closely cut).
 - Hair accessories and jewellery.
- The following **ARE** permitted:
- Shoulder, upper arm, thigh or lower leg protective equipment if sufficiently padded.
 - Arm and leg compression sleeves.

- Headgear. It shall not cover any part of the face entirely or partially (eyes, nose, lips etc.) and shall not be dangerous to the player wearing it and/or to other players. The headgear shall not have opening/closing elements around the face and/or neck and shall not have any parts extruding from its surface.
 - Knee braces
 - Protector for an injured nose, even if made of a hard material
 - Spectacles, if they do not pose a danger to other players.
 - Ankle braces.
- (b) Each club shall select a shirt and shorts of distinctive colour and design as their uniform to be submitted to the Board for approval.
- (c) Each player's singlet shall be numbered on the front and back with a contrasting colour to the singlet. The numbers shall be clearly visible and:
- Those on the back shall be at least 16 cm high.
 - Those on the front shall be at least 8 cm high.
 - The numbers shall be at least 2 cm wide.
 - Teams may only use numbers 0,00 and from 1 to 99.
 - Players on the same team shall not wear the same number.
 - Any advertising shall be at least 4 cm away from the numbers.
- (d) A-Grade players out of uniform will not be permitted to play. In all other divisions (grades) players have three (3) playing dates from the commencement of the first competition fixture to be in full uniform. After this time a four (4) game point penalty is awarded to the opposing team for each player out of uniform.
- (e) Clubs with multiple teams in a grade shall submit to the Board variations to the approved uniform.
- (f) Where there is a uniform clash, the team listed first on the fixture is responsible for ensuring adjustments are made, or replacement uniforms are worn, to ensure uniforms no longer clash.
- (g) Team officials are required to wear covered shoes.
- (h) The Board may consider written applications outside the above criteria at its discretion.

9. Competition Structure

- (a) Junior competitions shall be based on school years, including Years 1, 2, 3, 4, 5, 6, 7, 8 & 9, 10 & 11 as at the 1st July of that season
As an example, if a player is in Year 5 at school in 2024 they should register In the Year 5 competition, even though by the end of the season in early 2025 the player will be in Year 6 at school.
- (b) At the commencement of the Junior season The Board is responsible for conducting a grading process where required, the purpose of which, is to ensure teams are fairly allocated to competitions listed in Rule 9(a).

- (c) The grading process will consist of the following:
 - i. A series of short intra-competition games during the 1st Round of fixtures to allow a panel, selected by the Board, to observe the teams. At the conclusion of these games the panel will make required changes to competition structures, including, if required, moving teams up or down grades/divisions.
 - ii. During rounds 2 to 5 inclusive, the competitions will continue to be monitored by the panel, including addressing any feedback from registered BBA members.
 - iii. Competition structures and therefore fixtures will be fixed by the end of Round 5.
- (d) The decisions of the Board with respect to grading of teams or individuals shall be final.
- (e) Notwithstanding the grading process described above, the Board shall retain the power to modify a competition structure from time to time but no later than 5 weeks of the current competition
- (f) Senior competitions shall consist of “A Grade” and “B Grade”

10. Competition Fixtures

- (a) The Board shall be responsible for the compilation and publication of an official fixture list to cover all grades of any competition conducted by The Association.
- (b) Year 1 & 2 Competitions will be a run as a mixture of development program and modified rules games as per Section 12.
- (c) Official fixtures once approved shall not be altered or amended except by The Board or the nominated Fixturing Administrator at their discretion.
- (d) Where a team requires to reschedule a fixture due to significant school events or representative basketball commitments the team shall ensure that **ALL** of the following steps are facilitated:
 - i. Requesting team must contact their club’s Junior Delegate at least 7 days prior to the fixture. No late changes will be accepted.
 - ii. The requesting team Club Delegate must contact the BBA Operations and Competition Manager and the opposing team’s Club Junior Delegate in writing seeking approval for the re-schedule. The opposing team is under no obligation to approve the request to re-schedule.
 - iii. If the re-schedule is approved by both BBA and the opposing team, the re-scheduled game can be organised between the 2 teams, according to the following conditions:
 - 1. The game is played at an agreed venue, date and time.
 - 2. The game is not to be played at SWSC during normal BBA competition hours.
 - 3. Referees must be organised by the teams. BBA will pay the referees the standard rate if they are registered with BBA.
 - 4. Manual scoresheet & MVP votes must be collected and returned to the BBA Operations and Competition Manager.

5. If the re-scheduled fixture is unable to be played the team requesting the original re-schedule will be allocated a forfeit.

- (e) Teams unable to commence at the scheduled starting time of the fixture shall be penalised two points for each minute that they are late. This rule is to be read in conjunction with Rule 13(a) and 13(f).

11. Competition Points

- (a) Competition points shall be allocated for each game as listed in the table below:

Result	Junior Team	Senior Team
Win	2	2
Draw	1	1
Loss	0	0
Forfeit Loss	0	0
Bye	0	0

- (b) For the purpose of displaying the competition ladder during the regular season, teams shall be placed in order of competition points followed by overall percentage (points for divide by points against x 100).
- (c) In the event of two or more teams being level on points at the end of the qualifying rounds, eligibility to compete in the final series shall be determined on a basis and in order of:
- i. Head-to-head points, only if all teams equal on competition points have played an identical number of games against one another.
 - ii. Overall percentage for/against of all regular season games.
 - iii. Largest winning margin percentage for all regular season games.

12. Modified Game Rules

- (a) **For Year 1 & 2 competitions, FIBA rules apply with the following modifications:**
- i. The ring height shall be 2.59 m above floor.
 - ii. No back-court violation.
 - iii. No Zones – man to man defence only.
 - iv. Players allowed 5 seconds in the key.
 - v. Once a team obtains possession of the ball in the back court, the opposition must retreat to the blue line mark on the court.
 - vi. Once a player has completed their dribble and picked up the ball, no defensive player can grab or slap the ball out of the offensive players hands – No Stealing allowed
 - vii. Turnovers or change of possession can happen with the following:
 1. Defensive Rebound
 2. Pass interceptions

3. Loose ball pick up
 4. Rule Violations – out of bounds etc
- viii. An offensive player who has completed their dribble and picked up the ball has 5 seconds to pass or shoot the ball.
 - ix. On all throw-ins, the defence must be at least 1 metre from the line (hand and feet).
 - x. No blind (back) screens to be set.
 - xi. No Double teaming in defence.
 - xii. Penalty line – Shooter can move 1 metre towards the basket to shoot.
 - xiii. 3-point field goals will only count as 2 points.
 - xiv. Substitutions may be called on any referee whistle. No player shall sit on the bench as a substitute for more than the duration of 1 period unless they are injured.
 - xv. Change of possession may occur from following rule violations:
 1. Travel.
 2. Double dribble

This will generally be at the referee/game leader discretion and will be dependent on players ability to follow coaching cues and direction. Players will be given opportunities to learn through coaching from referees/game leaders & coaches.

(b) For Year 3 competitions, FIBA rules apply with the following modifications:

- i. The ring height shall be 3.0m above floor.
- ii. No Zones – man to man defence only.
- iii. Players allowed 5 seconds in the key.
- iv. Once a team obtains possession of the ball in the back court, the opposition must retreat to the half-court line – no back court defence.
- v. Stealing only allowed in front court.
- vi. No Double teaming in defence.
- vii. No blind (back) screens to be set.
- viii. On all throw-ins, the defence must be at least 1 metre from the line (hand and feet).
- ix. Penalty line – Shooter can move 1 metre towards the basket to shoot.
- x. Substitutions may be called on any referee whistle. No player shall sit on the bench as a substitute for more than the duration of 1 period unless they are injured.

(c) The following Mercy Rules will apply to Year 1, 2, 3, 4, 5, 6, 7, and Year 8 & 9 competitions:

- i. Defence can only be played behind the Blue line marked on the court. There shall be no double teaming and if a player has stopped dribbling and picked up the ball the defence cannot grab or slap the ball from offense player's hands.
- ii. Any team that has a lead of twenty (20) points or more MUST retreat beyond the half court line on defence until the opposition has brought the ball into their offensive front court.

- iii. If the score difference becomes 12 pts the winning team can then play defence with no restrictions until lead gets to 20 points again
- iv. It is the responsibility of the coach to ensure that their team adheres to this rule.
- v. Failure to retreat beyond the half court line may result in a warning and then a technical foul being charged against the coach.
- vi. For Year 5 and below, excessive score variances will be requested not to be displayed on the stadium scoreboard at the request / discretion of the Court Manager.

13. Fixtures Not Completed

- (a) If any team is unable to commence play within 10 minutes of the scheduled starting time for a fixture the game will be declared a forfeit.
- (b) The scoresheet shall be completed for all forfeited fixtures. The non-forfeiting team is deemed to have played a qualifying game, the forfeiting team has not.
- (c) In the event of a forfeit by any team, the score for the fixture will be 20 points awarded to the team present to 0 points for the forfeiting team. All votes and competition points shall be removed from the records.
- (d) Forfeit Penalties
 - i. 1st forfeit request. The BBA Operations and Competition Manager will issue a warning of potential penalties as set out below.
 - ii. 2nd forfeit request for the season will incur a financial penalty from BBA, specified in the table below, which will be invoiced to the Club.
 - iii. 3rd forfeit request for the season teams will be disqualified from the competition.
 - iv. Penalties may be reviewed at the discretion of the board

Notice Period	Penalty
7 days	\$25
48 hours	\$50
Less 48 hours	\$100

- (e) In the event of a team being disqualified:
 - i. All games in which the disqualified team has, or would have, participated in shall be deleted from the competition.
 - ii. All votes and competition points shall be removed from the records.
 - iii. The Board may consider restructuring the competition.
- (f) Incomplete fixtures shall be reported by the Court Manager and action confirmed at the discretion of the Board prior to the next fixture.

14. Final Series

(a) The final series shall be conducted according to the following table:

Junior Year 4, 5, 6, 7, 8 & 9 and 10 & 11 Competitions	
1 st Semi Final	Teams 3 & 4 on competition ladder
2 nd Semi Final	Teams 1 & 2 on competition ladder
Preliminary Final	Winner 1 st Semi Final versus the loser 2 nd Semi Final
Grand Final	Winner 2 nd Semi Final versus winner Preliminary Final.
Senior Men – A Grade Competition	
Elimination Final	Teams 4 & 5 on competition ladder
Qualifying Final	Teams 2 & 3 on competition ladder
1 st Semi Final	Winner of Elimination Final & Loser of Qualifying Final
2 nd Semi Final	Team 1 on competition ladder & Winner of Qualifying Final
Preliminary Final	Winner 1 st Semi Final versus the loser 2 nd Semi Final
Grand Final	Winner 2 nd Semi Final versus winner Preliminary Final.
Senior Women – A Grade Competition	
1 st Semi Final	Teams 3 & 4 on competition ladder
2 nd Semi Final	Teams 1 & 2 on competition ladder
Preliminary Final	Winner 1 st Semi Final versus the loser 2 nd Semi Final
Grand Final	Winner 2 nd Semi Final versus winner Preliminary Final.
Senior Men & Women – B Grade Competition	
1 st Elimination Final	Teams 1 & 4 on competition ladder
2 nd Elimination Final	Teams 2 & 3 on competition ladder
Grand Final	Winner 1 st Elimination Final versus winner 2 nd Elimination Final

(b) Junior finals game will incorporate a stop clock for the last 3 minutes of the game and 1 additional time out (total of 3) in the 2nd half.

15. Eligibility of Players to Participate in Final Series

(a) To be eligible to participate in the Final series of any competition conducted by the Association, players must have played at least one third of the qualifying games (byes are not considered to be a qualifying game). The following criteria apply:

- 10, 11 or 12 qualifying games 4 games to be played
- 13, 14 or 15 qualifying games 5 games to be played
- 16, 17 or 18 qualifying games 6 games to be played
- 19, 20 or 21 qualifying games 7 games to be played

(b) Senior grade eligibility shall be determined as follows:

- Where a player has played in one grade only, they shall be eligible to participate in the Final series of that grade.
 - Where a player has played in two or more grades during the qualifying rounds, they shall be eligible to participate in the Final series of each grade in which they have qualified.
- (c) It shall be the responsibility of all clubs to assess the lists of eligible players. Any protest on the eligibility of a player shall be lodged in writing to the Board no later than 48 hours prior to the commencement of the Final series.
- (d) The Board as a matter of urgency will deal with protests concerning the eligibility of a player to participate in a Final series.
- (e) The Board may consider applications for eligibility of players to compete in the final series.

16. Insurance of Players

All individuals must register with the BBA via the current registration portal and adhere to the BWA insurance expiry notifications to ensure they are and remain compliant with the Basketball Australia insurance policy.

17. Game Rule Interpretation

- (a) The Board shall from time to time appoint a Rules Interpreter.
- (b) The Rules Interpreter shall determine the intent or purpose of any rule as included in the Official Rules of Basketball.
- (c) Any decision of the Rules Interpreter may be appealed to the Board who may:
- i. Confirm the decision
 - ii. Refer the appeal to the P & D Panel
 - iii. Refer the appeal to the Basketball WA.

18. Referees

- (a) It shall be the responsibility of The Board to determine the method of appointment of all referees.
- (b) The Board may roster Clubs to officiate at competition games conducted by the Association.
- (c) Referees who are appointed to officiate at competition games conducted by the Association shall carry out those duties and responsibilities within the rules of the Official Rules of Basketball, BBA By-Laws and Codes of Conduct.
- (d) It shall be the responsibility of the referee to:
- i. Ensure game balls are taken to the court, and returned after the last game.
 - ii. Ensure players not present at the game are removed from the scoresheet.
 - iii. Ensure games stats and MVP votes are completed on the scoresheet at the completion of the game.

19. Timekeepers and Scorers

- (a) It shall be the duty of each team participating in any game conducted by the Association to provide one scorer, or timekeeper, over the age of 16 years old.
- (b) If a team cannot fill the position, then penalties in Rule 10(e) will apply. A two-point penalty for each minute they are late starting the set of fixtures.
- (c) Where scoring discrepancies cannot be resolved on court between referees, scorers and team officials, then the Games Controller must be notified immediately.
- (d) The following protocols will be adopted:
 - a. Team listed FIRST on the fixture shall sit on the LEFT hand side of the scorer's bench and is considered the HOME team and is responsible for operating PlayHQ on the iPad.
 - b. Team listed SECOND on the fixture shall sit on the RIGHT hand side of the scorer's bench and is considered the AWAY team and is responsible for operating the visual scoreboard.

20. Fixtures, Scoresheets and Equipment

- (a) BBA will provide electronic scoresheets, but will have available blank paper versions available if required. The team player lists are to be completed by the team managers prior to the scheduled commencement time of the fixture.
- (b) It shall be the responsibility of the Association to provide the necessary court equipment as specified in the Official Basketball Rules for all games conducted by the Association.
- (c) For Year 1 & 2 competitions, backboards shall be lowered to a height of 2.59 metres.

21. Supply of Basketballs

- (a) The Association shall provide two (2) warm up basketballs, of which one (1) will be the game ball, of the correct size in accordance to the recommendations of Basketball WA for all fixtures.
- (b) No outside or additional balls shall be permitted court side during fixtured competition times.

22. Duty Teams

- (a) The Board shall be empowered to allocate duties to any club or team.
- (b) Any club or team not carrying out the duties as prescribed by The Board shall be subject to such penalties as decided by The Board.

23. Code of Conduct

- (a) All players, coaches, spectators, officials and administrators must abide by the BWA Code of Conduct. These detailed rules will be made available for download and viewing from the BBA / BWA websites. Attendance or participation in any and all BBA activities will be deemed as your consent to abide by these rules.

- (b) Players and Coaches will be automatically suspended for (one) 1 week if during the game they receive two of any below listed fouls:
 - 2 Technical fouls
 - 2ND offence - (two) 2 weeks per breach from all association activities
 - 3RD offence – banned for the remainder of the season.
- (c) If under section 23, a further report is made (incidents of severe verbal or any physical aggression) to the Umpire, then the Board will convene to determine whether a suspension is warranted beyond that outlined in 23 (b). Players have the right to appeal, refer to section 25 of the By-Laws.
- (d) Any damage to property of the Bunbury Basketball Association will require restitution by the offending parties.
- (e) Coaches are able to communicate with umpires at appropriate times in an appropriate manner.
- (f) Players receiving a suspension after having received two (2) technical fouls or two (2) unsportsmanlike fouls or being disqualified will be advised verbally after the game. The Club will then receive notification in writing prior to the next fixtured game.

24. Spectator Warning Cards

The use of spectator warning cards will be adopted by BBA during competitions to address poor spectator behaviour that may occur at any time. This gives a visual indication that their behaviour has been addressed and warned that any continuation will result in further consequences.

The delivery of this warning card is noted to be calmer and more effective from a team manager or team personnel who has a personal relationship with the spectator, rather than an official from the association.

The card design is shown in Appendix 3 – Spectator Warning Card Design

- (a) Process of Warning Cards:
 - i. Court controller and/or Referee Supervisor to pass on warning card to team manager or team personnel to issue to identified spectator.
 - ii. Team manager or team personnel, with the support, if required, of the Court Controller and/or Referee Supervisor to issue warning card to spectator and advise if behaviour continues the team will receive a bench technical and spectator will be ejected from the venue.
 - iii. If behaviour continues, the Referee Supervisor, Court Controller or BBA staff (if present) will stop the game at the next stoppage and the bench technical will be issued to the respective team bench and spectator will be ejected and removed from the venue. The game is not to restart until that spectator has been removed from the venue.
 - iv. If the spectator has received multiple warning cards over the course of a competition, this may result in a competition ban.

25. Protests and Disputes

- (a) All members of the Association have the right to lodge a report in writing to the Board on any matter within seventy-two (72) hours of the incident or decision.
- (b) The detailed report shall be submitted in writing with relation to the matter of concern.
- (c) Upon receipt of any report the Board shall:
 - i. Deal with the report and make a decision; or
 - ii. Refer the Report to the P & D Panel for a decision; or
 - iii. Refer the Report to Basketball WA for a decision
- (d) The Board shall deal with reports as a matter of urgency. (Generally, prior to the next fixtured game)
- (e) Reports by the referees shall be handled as follows:
 - i. The Member(s) being reported shall be verbally notified at the time of the incident where possible.
 - ii. Official report form shall be completed within 24 hours of the conclusion of the game.
 - iii. The Board shall provide a copy of the Report to all Member(s) involved in the incident and the Club within seventy-two (72) hours.
 - iv. The Board may refer the Report to the P & D Panel.

26. Protests and Disputes Panel

- (a) The Board shall appoint a P & D Panel prior to the Annual General Meeting.
- (b) The Panel shall consist of at least three members of which one will act as chairperson.
- (c) Panel shall meet as required and shall conduct hearings of all reports, protests or disputes as referred to it by the Board.
- (d) A representative of the Board shall act as convenor for all meetings of the Panel.
- (e) The Panel shall have power to inquire into all reports as referred to it and notify the Board of the decision.
- (f) No penalty should be imposed without the member, or club being given a reasonable opportunity of appearing before the Panel. Should circumstances preclude the attendance then a nominated advocate may attend.
- (g) The member or club involved in a report, protest or dispute may be accompanied by an advocate, but participation shall be at the discretion of the Panel.
- (h) Any member or club that has incurred penalty as a result of the Panels' decision shall be entitled to the right of appeal. The appeal shall be:
 - i. In writing and delivered to the Board within 72 hours of the decision.
 - ii. Addressed to the Panel.
 - iii. Shall contain full details of new or additional evidence
- (i) The Panel shall examine the appeal and determine whether a new hearing shall be scheduled,
- (j) Any member or Club has the right to appeal to Basketball WA.

- (k) Any Member receiving a suspension as a result of a Panel hearing shall be rendered ineligible to receive any Association awards during the playing season in which the offence occurred.
- (l) Members shall not be permitted to participate in any capacity of the competition during the term of suspension.
- (m) The Panel shall advise the Board of the decision and a register kept of all penalties,
- (n) The Association shall advise Basketball WA of all penalties imposed by the Panel.

27. Trophies and Awards

The Board shall:

- Allocate trophies to all grades that participate for competition points.
- No trophies shall be awarded to Year 1, 2 or 3 competitions.
- Present awards for meritorious performances or service to the Association.

28. Jurisdiction

- (a) Members are considered to be within the jurisdiction of the Association whilst they are in the precincts of any court or building being hired or used by the Association for the purpose of conducting any match or competition or any other business of the Association.
- (b) Members of any representative team are deemed to within the jurisdiction of the Association from the time that the team departs Bunbury until the time all members return to Bunbury.

29. Infringements

The Board shall have power to impose penalties for any infringement of the By-Laws.

30. Amendments:

The Board has the power to amend the By-Laws in accordance with the Constitution

31. Club Delegates:

- (a) All affiliated clubs shall supply one (1) delegate, plus an additional club contact, to each of the Junior and Senior committees. At least one (1) delegate must attend any designated meeting.
- (b) Failure to supply delegates may result in all teams within that club not being permitted to receive competition points.

32. Representative teams:

- (a) Any person or member in an official capacity with a representative team must obtain a working with children clearance. BBA will reimburse reasonable costs to the person or member that were incurred in obtaining the clearance.
- (b) Players must play in their own age group; however, they may play in a higher grade if numbers permit, at the Boards discretion.

- (c) Any property damage occurred whilst representing the Bunbury Basketball Association will require restitution by the offending parties.
- (d) Maximum of ten players per representative team unless approved otherwise at the discretion of the Board.
- (e) Persons acting as coach, manager or referee for the Bunbury Basketball Association will have their accommodation subsidised by the Association.
- (f) Only one accommodation subsidy per weekend will be nominated to any one individual regardless of number of positions held.
- (g) Coaches and Managers of representative teams for Country Championships must be of the age of eighteen (18) unless approved otherwise at the discretion of the Board.

33. Club Colours/Designs

Appendix 2 – Club Colours/Designs indicates the colours approved by The Board for the clubs to use in their uniform designs.

34. Dispensations

All dispensation requests from these Bylaws must be requested in writing, addressed from the Club to the Board. Any approved dispensations will be granted under a 4-week competition probation / trial period. After this review period the board may / can opt to revoke the request if deemed that it not in the best interest of the competition, all though every effort is made to avoid this at the time of granting the request

35. Items Not Provided For:

Any matter not covered by the By-Laws, provided that it comes within the Objects of the Association shall be dealt with by the Board at their discretion.

36. Appendix 1 - Game Rules Summary

Match Ball	Size 5 for Male & Female Year 1, 2, 3, 4 & 5 competitions Size 6 for Male Year 6 & 7 competitions Size 6 for Female Year 6, 7, 8, 9, 10, 11 & Senior competitions Size 7 for Male Year 8, 9, 10, 11 & Senior competitions
Ring Height	The ring height shall be lowered to 2.59 m above floor for Year 1 & 2 competitions
Junior Games	
Game Time	2 x 20 minute halves. Running clock
Half Time	1 Minute
Game Interval	4 Minutes
Time Outs	2 time outs per half. No timeouts permitted in the last 3 minutes of the second half
Time Out Duration	50 Seconds with a 10 second warning. Both teams ready to play after 1 minute
Extra Time	No extra time will be played during the normal season. Games will be drawn if scores are level at full time.
Zone Defence	No zone defence is permitted in grades Year 7 & below
Finals	Stop clock rules apply for last 3 min of game. 3 time outs allowed in 2 nd half.
Senior Games	
A Grade	
Game Time	4 x 10 minute fully timed quarters
Warm up	3 mins
Quarter and Half Time	2 mins between quarters, 3 mins half-time
Time outs	3 time outs per half. (Max - 2 time outs per quarter)
Time Out Duration	50 Seconds with a 10 second warning. Both teams ready to play after 1 minute
Extra Time (Drawn Game)	5 mins
B Grade	
Game Time	4 x 8 minute fully timed quarters
Warm up	3 mins
Quarter and Half Time	2 mins between quarters, 3 mins half-time
Time outs	3 time outs per half. (Max - 2 time outs per quarter)
Time Out Duration	50 Seconds with a 10 second warning. Both teams ready to play after 1 minute
Extra Time (Drawn Game)	3 mins

37. Appendix 2 – Club Colours/Designs

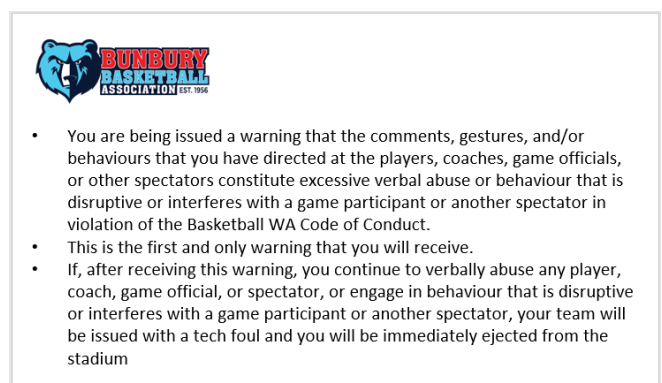
The following table indicates the club colours approved by The Board for use in club uniform design.

Club	Approved Colours	Comment
Aces	1. Sky Blue (C096) 2. White (C140) 3. Navy (C198) 4. Teal (3272Q) 5. Pink (2385C)	
Bulls	1. Maroon (C148) 2. Gold (C066) 3. Orange (C070)	
Tornadoes	1. Red (C118) 2. Black 3. Grey (C005)	
Grammar	1. Royal Blue (PMS2735) 2. Gold (PMS1375)	
MTC	1. Green (TBC) 2. Navy Blue (TBC)	
Eaton	1. Blue (C237) 2. Teal (C191) 3. Orange (C067)	

38. Appendix 3 – Spectator Warning Card Design



Front image of spectator warning card



Reverse image of spectator warning card